



ANDRII SHANIDZE

EDUCATION

2013 - 2017
Bachelor's

*Kharkiv National University of
Graphics and Engineering*

2017 - 2019
Master's

*Kharkiv National University of
Graphics and Engineering*

2016 - 2017
Professional course

*"3D graphics, animation, VFX"
Kharkiv Autodesk Authorized
Training Center*

CONTACT

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ABOUT ME

I am 26. My calling is computer graphics and action sports. All my life I have been, and continue to be, engaged in different types of computer graphics (2D/3D, Photo and Video, Animation) always follow the latest trends and continually in parallel doing action sports (Snowboarding, Snowskating, Mountain and Dirtjump biking, Ex pro Fingerboard rider, Cliff diving). Two years ago I bought a camera, and started taking more than amateur photographs and videos. I am cheerful, creative, sporty and love rap music. This winter I moved from Ukraine to Austria (also because of the terrible situation) and I feel very good here.

EXPERIENCE

2017 - 2022

Desart Lab studio,
Gambody

Graphics, 3D modeling, animation - Designer

Created 3D Models for printing, made posters/banners/video animation and other graphics design for the Models

2018 - 2020

Hillel - IT School

Tutor-Methodologist of Graphics, 3D modeling for printing and animation course

Taught and mentored 2D and 3D Design, Animation and Video compositing. How to work with 3D Printers and modern IT devices

2018 - 2022

CGTrader - Freelance
platform

Graphics, 3D modeling - Creator

Create and publish my 3D models. Make visual, renders and design for publishing. Personal project management.

100+ custom works completed

SKILLS

Punctuality. Creative approach to work. Understanding of modern design and technology. Shooting photo and video reports of action events. Good visual composition and shot building.